

Report Data File Layout

CCASS FUNDING PROJECTION REPORT (NIGHT SETTLEMENT) FOR DESIGNATED BANK

This file contains the data information of the CCASS Funding Projection Report (Night Settlement) for Designated Bank. The record length is 250 bytes.

Control Record :

<u>Data item</u>	<u>Data size</u>	<u>Remarks</u>
Record Type	X(1)	'0' for control header
Bank ID	X(3)	Bank Code
Report ID	X(7)	'CSEMP03'
Report Name	X(15)	'FUND PROJECTION'
CCASS Date	9(8)	YYYYMMDD
Filler	X(213)	Spaces
Filler	X(3)	Reserved for system use

Detail Record :

<u>Data item</u>	<u>Data size</u>	<u>Remarks</u>
Record Type	X(1)	'1' for detail record
Participant ID	X(6)	CCASS Participant ID
Participant Short Name	X(15)	Short name of the CCASS Participant
Currency	X(3)	Currency of CCASS payment
Bank Account No	X(12)	Participant's bank account number (include branch & account number)
Bank Account Name	X(40)	Participant's bank account name maintained in CCASS
Sign of EPI Dr Amount – for Night Settlement	X(1)	'-' if negative, i.e. EPI debit Space if zero
EPI Dr Amount – for Night Settlement	9(15)V9(2)	Projected EPI debit amount to be settled as of report generation at 5:30 p.m., 6:15 p.m., 7:00 p.m. or 7:45 p.m
Sign of EPI Cr Amount – for Night Settlement	X(1)	Always space for EPI credit
EPI Cr Amount – for Night Settlement	9(15)V9(2)	Projected EPI credit amount to be settled as of report generation at 5:30 p.m., 6:15 p.m., 7:00 p.m. or 7:45 p.m
Record checksum	9(18)	Sum of all payment amount
Filler	X(116)	Spaces
Filler	X(3)	Reserved for system use

Trailer Record:

<u>Data item</u>	<u>Data size</u>	<u>Remarks</u>
------------------	------------------	----------------

Section 4.4

Report Data Files Layout

Record Type	X(1)	'9' for control trailer
Total number of records	9(7)	Total number of records of record type '1'
Sum of all amount	9(18)	Sum of all amount in absolute values: - EPI debit amount for night settlement - EPI credit amount for night settlement
Sum of all record checksums	9(18)	
Filler	X(203)	Spaces
Filler	X(3)	Reserved for system use